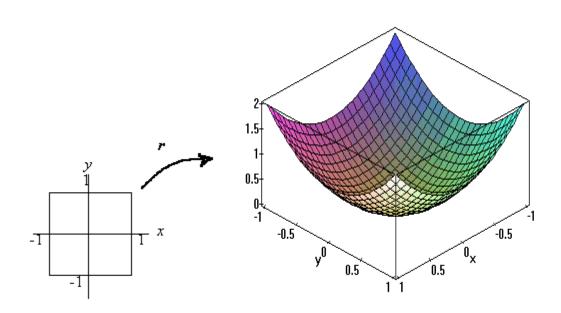
Chapter Fifiteen

Surfaces Revisited

15.1 Vector Description of Surfaces

We look now at the very special case of functions r:D \mathbb{R}^3 , where \mathbb{D} \mathbb{R}^2 is a nice subset of the plane. We suppose \mathbf{r} is a nice function. As the point (s,t) \mathbb{D} moves around in \mathbb{D} , if we place the tail of the vector $\mathbf{r}(s,t)$ at the origin, the nose of this vector will trace out a surface in three-space. Look, for example at the function $\mathbf{r}:\mathbb{D}$ \mathbb{R}^3 , where $\mathbf{r}(s,t)=s\mathbf{i}+t\mathbf{j}+(s^2+t^2)\mathbf{k}$, and $\mathbb{D}=\{(s,t)\ \mathbb{R}^2:-1\ s,t\ 1\}$. It shouldn't be difficult to convince yourself that if the tail of $\mathbf{r}(s,t)$ is at the origin, then the nose will be on the paraboloid $z=x^2+y^2$, and for all (s,t) \mathbb{D} , we get the part of the paraboloid above the square -1 x,y 1. It is sometimes helpful to think of the function \mathbf{r} as providing a map from the region \mathbb{D} to the surface.



The vector function r is called a *vector description* of the surface. This is, of course, exactly the two dimensional analogue of the vector description of a curve.

For a curve, r is a function from a nice piece of the real line into three space; and for a surface, r is a function from a nice piece of the plane into three space.

Let's look at another example. Here, let

$$r(s,t) = \cos s \sin t \, \boldsymbol{i} + \sin s \sin t \, \boldsymbol{j} + \cos t \, \boldsymbol{k}$$

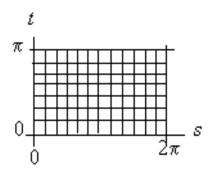
for 0 t and 0 s 2. What have we here? First, notice that

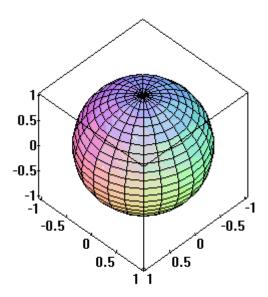
$$|\mathbf{r}(s,t)|^2 = (\cos s \sin t)^2 + (\sin s \sin t)^2 + (\cos t)^2$$

$$= \sin^2 t (\cos^2 s + \sin^2 s) + \cos^2 t$$

$$= \sin^2 t + \cos^2 t = 1$$

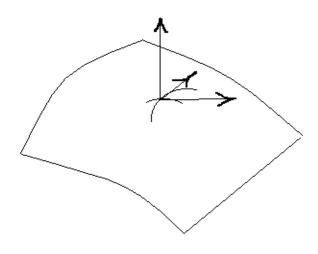
Thus the nose of r is always on the sphere of radius one and centered at the origin. Notice next, that the variable, or parameter, s is the longitude of r(s,t); and the variable t is the latitude of r(s,t). (More precisely, t is co-latitude.) A moment's reflection on this will convince you that as r is a description of the entire sphere. We have a map of the sphere on the rectangle





Observe that the entire lower edge of the rectangle (the line from (0,0) to (2,0)) is mapped by r onto the North Pole, while the upper edge is mapped onto the South Pole.

Let r(s,t), (s,t) D be a vector description of a surface S, and let $p = r(\overline{s}, \overline{t})$ be a point on S. Now, $c(s) = r(s, \overline{t})$ is a curve on the surface that passes through he point p. Thus the vector $\frac{dc}{ds} = \frac{r}{s}(\overline{s}, \overline{t})$ is tangent to this curve at the point p. We see in the same way that the vector $\frac{r}{t}(\overline{s}, \overline{t})$ is tangent to the curve $r(\overline{s}, t)$ at p.



At the point $p = r(\overline{s}, \overline{t})$ on the surface S, the vectors $\frac{r}{s}$ and $\frac{r}{t}$ are thus tangent to S. Hence the vector $\frac{r}{s} \times \frac{r}{t}$ is normal to S.

Example

Let's find a vector normal to the surface given by the vector description $\mathbf{r}(s,t) = s\mathbf{i} + t\mathbf{j} + (s^2 + t^2)\mathbf{k}$ at a point. We need to find the partial derivatives $\frac{\mathbf{r}}{s}$ and $\frac{\mathbf{r}}{s}$:

$$\frac{\mathbf{r}}{s} = \mathbf{i} + 2s\mathbf{k}$$
, and $\frac{\mathbf{r}}{t} = \mathbf{j} + 2t\mathbf{k}$.

The normal N is

$$N = \frac{\mathbf{r}}{s} \times \frac{\mathbf{r}}{t} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ 1 & 0 & 2s \\ 0 & 1 & 2t \end{vmatrix} = -2s\mathbf{i} - 2t\mathbf{j} + \mathbf{k}.$$

Meditate on the geometry here and convince yourself that this result is at least reasonable.

Exercises

- 1. Give a vector description for the surface $z = \sqrt{x + 2y^2}$, x, y = 0.
- **2.** Give a vector description for the ellipsoid $4x^2 + y^2 + 8z^2 = 16$.
- **3.** Give a vector description for the cylinder $x^2 + y^2 = 1$.

- **4.** Describe the surface given by $r(s,t) = s\cos t\mathbf{i} + s\sin t\mathbf{j} + s\mathbf{k}$, $0 + t + 2 + s\sin t\mathbf{j} + s\mathbf{k}$.
- **5.** Describe the surface given by $r(s,t) = s\cos t\mathbf{i} + s\sin t\mathbf{j} + s^2\mathbf{k}$, $0 + t + 2 + t + s\sin t\mathbf{j} + s^2\mathbf{k}$, $0 + t + 2 + t + s\sin t\mathbf{j} + s^2\mathbf{k}$.
- **6.** Give a vector description for the sphere having radius 3 and centered at the point (1,2,3).
- 7. Find an equation (*I.e.*, a vector description) of the line normal to the sphere $x^2 + y^2 + z^2 = a^2$ at the point $(\frac{a}{\sqrt{3}}, \frac{a}{\sqrt{3}}, -\frac{a}{\sqrt{3}})$.
- 8. Find a scalar equation (*I.e.*, of the form f(x, y, z) = 0) of the plane tangent to the sphere $x^2 + y^2 + z^2 = a^2$ at the point $(\frac{a}{\sqrt{3}}, \frac{a}{\sqrt{3}}, -\frac{a}{\sqrt{3}})$.
- 9. Find all points on the surface $r(s,t) = (s^2 + t^2)i + (s+3t)j stk$ at which the tangent plane is parallel to the plane 5x 6y + 2z = 7, or show there are no such points.
- **10.** Find an equation of the plane that contains the point (1,-2,3) and is parallel to the plane tangent to the surface $\mathbf{r}(s,t) = (s+t)\mathbf{i} + s^2\mathbf{j} 2t^2\mathbf{k}$ at the point (1,4,-18).

15.2 Integration

Suppose we have a nice surface S and a function f:S R defined on the surface. We want to define an integral of f on S as the limit of some sort of Riemann sum in the way in which we have already defined various integrals. Here we have a slight problem in that we really are not sure at this point exactly what we might mean by the area of a

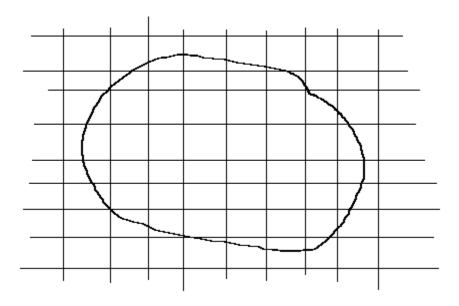
small piece of surface. We assume the surface is sufficiently smooth to allow us to approximate the area of a small piece of it by a small planar region, and then add up these approximations to get a Riemann sum, *etc.*, *etc.* Let's be specific.

We subdivide S into a number of small pieces S_1, S_2, \ldots, S_n each having area A_i , select points $\mathbf{r}_i^* = (x_i^*, y_i^*, z_i^*)$ S_i , and form the Riemann sum

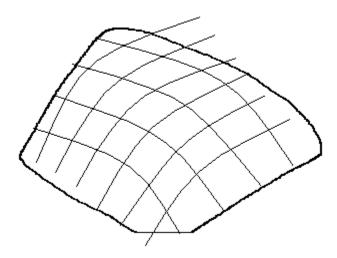
$$R = \int_{i=1}^{n} f(\mathbf{r}_{i}^{*}) A_{i}.$$

Then, of course, we take finer and finer subdivisions, and if the corresponding Riemann sums have a limit, this limit is the thing we call the integral of f on S: f(r)dS.

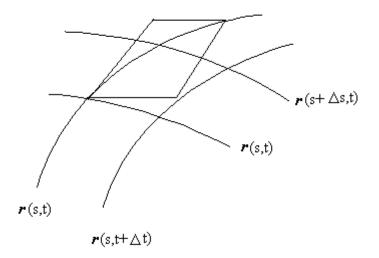
Now, how do find such a thing. We need a vector description of S, say r:D r(D) = S. The surface S is subdivided by subdividing the region D R^2 into rectangles in the usual way:



The images of the vertical lines, s = constant, form a family of "parallel" curves on the surface, and the images of the horizontal lines t = constant, also form a family of such curves:



Let's look closely at one of the subdivisions:



We paste a parallelogram tangent to the surface at the point $r(s_i, t_i)$ as shown. The lengths of the sides of this parallelogram are $\left| \frac{r}{s}(s_i, t_i) s_i \right|$ and $\left| \frac{r}{t}(s_i, t_i) t_i \right|$. The area is then $\left| \frac{r}{s}(s_i, t_i) s_i \times \frac{r}{t}(s_i, t_i) t_i \right|$, and we use the approximation

$$A_i \left[\begin{array}{c|c} r \\ \hline s \end{array} (s_i, t_i) \times \begin{array}{c|c} r \\ \hline t \end{array} (s_i, t_i) \right] s_i t_i$$

in the Riemann sums:

$$R = \int_{i=1}^{n} f(\mathbf{r}(s_i, t_i)) \left| \frac{\mathbf{r}}{s}(s_i, t_i) \times \frac{\mathbf{r}}{t}(s_i, t_i) \right| s_i t_i.$$

These are just the Riemann sums for the usual old time double integral of the function

$$F(s,t) = \int_{i=1}^{n} f(\mathbf{r}(s_i,t_i)) \left| \frac{\mathbf{r}}{s}(s_i,t_i) \times \frac{\mathbf{r}}{t}(s_i,t_i) \right|$$

over the plane region D. Thus,

$$\int_{S} f(\mathbf{r})dS = \int_{D} f(\mathbf{r}(s,t)) \left| \frac{\mathbf{r}}{s}(s,t) \times \frac{\mathbf{r}}{t}(s,t) \right| dA.$$

Example

Let's use our new-found knowledge to find the area of a sphere of radius a. Observe that the area of a surface S is simply the integral dS. In the previous section, we found a vector description of the sphere:

$$r(s,t) = a \cos s \sin t i + a \sin s \sin t j + a \cos t k$$
,

0 t and 0 s 2. Compute the partial derivatives:

$$\frac{\mathbf{r}}{s} = -a\sin s \sin t \,\mathbf{i} + a\cos s \sin t \,\mathbf{j}, \text{ and}$$

$$\frac{r}{t} = a\cos s \cos t \, \mathbf{i} + a\sin s \cos t \, \mathbf{j} - a\sin t \, \mathbf{k}$$

Then

$$\frac{\mathbf{r}}{s} \times \frac{\mathbf{r}}{t} = a^2 \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -\sin s \sin t & \cos s \sin t & 0 \\ \cos s \cos t & \sin s \cos t & -\sin t \end{vmatrix}$$

$$= a^{2}[-\cos s \sin^{2} t \mathbf{i} - \sin s \sin^{2} t \mathbf{j} - \sin t \cos t \mathbf{k}]$$

Next we need to find the length of this vector:

$$\left| \frac{r}{s} \times \frac{r}{t} \right| = a^{2} [\cos^{2} s \sin^{4} t + \sin^{2} s \sin^{4} t + \sin^{2} t \cos^{2} t]^{1/2}$$

$$= a^{2} [\sin^{4} t + \sin^{2} t \cos^{2} t]^{1/2} = a^{2} [\sin^{2} t (\sin^{2} t + \cos^{2} t)]^{1/2}$$

$$= a^{2} |\sin t|$$

Hence,

Area =
$$dS = \int_{D} \left| \frac{\mathbf{r}}{s} \times \frac{\mathbf{r}}{t} \right| dA = \int_{D} a^{2} |\sin t| dA$$

$$=a^{2} \int_{0}^{2} |\sin t| ds dt$$

$$=2 \quad a^2 \sin t dt = 4 \quad a^2$$

Another Example

Let's find the centroid of a hemispherical shell H of radius a. Choose our coordinate system so that the shell is the surface $x^2 + y^2 + z^2 = a^2$, z = 0. The centroid $(\bar{x}, \bar{y}, \bar{z})$ is given by

$$\overline{x} = \frac{xdS}{dS}$$
 $\overline{y} = \frac{ydS}{dS}$ and $\overline{z} = \frac{H}{dS}$.

First, note from the symmetry of the shell that $\bar{x} = \bar{y} = 0$. Second, it should be clear from the precious example that dS = 2 a^2 . This leaves us with just integral to evaluate:

zdS. Most of the work was done in the example before this one. This hemisphere has the same vector description as the sphere, except for the fact that the domain of r is the rectangle $0 \ s \ 2$, $0 \ t \ \frac{1}{2}$. Thus

$$zdS = a^{2} \int_{0}^{22} a \cos t \left| \frac{\mathbf{r}}{s} \times \frac{\mathbf{r}}{t} \right| dsdt$$

$$= a^{3} \int_{0}^{22} \cos t \sin t \, dsdt = 2 \quad a^{3} \int_{0}^{2} \cos t \sin t \, dt$$

$$= a^{3} \sin^{2} t \Big|_{0}^{2} = a^{3}$$

And so we have $\overline{z} = \frac{a^3}{2 + a^2} = \frac{a}{2}$. Is this the result you expected?

Yet One More Example

Our new definition of a surface integral certainly includes the old one for plane surfaces. Look at the "surface" described by the vector function

$$r(,r) = r \cos i + r \sin j$$

with r defined on some subset D of the -r plane. For what we hope will be obvious reasons, we are using the letters and r instead of s and t. Now consider an integral

$$\int_{S} f(x, y) dS$$

over the surface S described by r. We know this integral to be given by

$$\int_{S} f(x, y) dS = \int_{D} f(r \cos r \sin r) \left| \frac{r}{r} \times \frac{r}{r} \right| dA.$$

Let's find the partial derivatives:

$$\frac{r}{r} = -r\sin i + r\cos j, \text{ and}$$

$$\frac{r}{r} = \cos i + \sin j.$$

Thus,

$$\frac{r}{r} \times \frac{r}{r} = \begin{vmatrix} i & j & k \\ -r\sin & r\cos & 0 \\ \cos & \sin & 0 \end{vmatrix} = -rk,$$

and we have $\left| \frac{r}{r} \times \frac{r}{r} \right| = r$. Hence,

$$f(x,y)dS = \int_{D} f(r\cos r \sin r) \left| \frac{r}{r} \times \frac{r}{r} \right| dA = \int_{D} f(r\cos r r \sin r) r dA .$$

This should look familiar!

Exercises

- **11.** Find the area of that part of the surface $z = x^2 + y^2$ that lies between the planes z = 1 and z = 2.
- **12.** Find the centroid of the surface given in Problem **11**.
- **13.** Find the area of that part of the Earth that lies North of latitude 45°. (Assume the surface of the Earth is a sphere.)
- **14.** A spherical shell of radius *a* is centered at the origin. Find the centroid of that part of it which is in the first octant.

- 15. a) Find the centroid of the solid right circular cone having base radius a and altitude h.b) Find the centroid of the lateral surface of the cone in part a).
- **16.** Find the area of the ellipse cut from the plane z = 2x by the cylinder $x^2 + y^2 = 1$.
- 17. Evaluate (x + y + z)dS, where S is the surface of the cube cut from the first octant by the planes x = a, y = a, and z = a.
- **18.** Evaluate $x\sqrt{y^2+1} dS$, where S is the surface cut from the paraboloid $y^2+4z=16$ by the planes x=0, x=1, and z=0.